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```
#include <iostream.h>
#include <stdlib.h>
#include <stdio.h>
#include <time.h>
#include <fstream.h>
#include <string.h>
```

```
/* Structs */
```

```
typedef struct varTableStruct
{
    char varName[10];
    int value;
} varTableStruct;
```

```
typedef struct condStruct
{
    char var[10];
    int set;
    int equal;
} condStruct;
```

```
typedef struct jobStruct
{
    char var[10];
    int set;
} jobStruct;
```

```
typedef struct instruction
{
    condStruct cond;
    condStruct cond2;
    int andor;

    jobStruct job;
} instruction;
```

```

typedef struct process {
    instruction ins[50];
    int pointer;
    int our;
    int other;
} process;

int getRand();
int readSolution(ifstream& data, process& producer, process& consumer);
void runsolution(process producer, process consumer, int& isMutualEx, int& isDeadLock);
void setSolutionDefaults(process& producer, process& consumer);
void setVarDefaults(process& producer, process& consumer);
void runInstruction(instruction ins, int& pointer, process proc);

int getVar(char* name);
varTableStruct* getVarTable(char* name);

varTableStruct varTable[] = {
    { "prod_lock" , 0 },
    { "cons_lock" , 0 },
    { "ts" , 0 },
    { "true" , 1 },
    { "size" , 3 },
    { "flag" , 0 },
    { "flag1" , 0 },
    { "flag2" , 0 },
    { "turn" , 1 },
    { "accu" , 0 },
    { "jump" , 0 },
    { "end" , 0 }
};

char* strstrsts(char* str, char* sub)
{
    char* addr;
    for (int i=0 ; i< strlen(sub); i++)

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{
    addr = strrchr(str, sub[i]);
    if (!addr)
        return NULL;
    if (i>0)
    {
        if (str[addr- str -1] != sub[i-1])
            return NULL;
    }
}

return addr;
}

int main()
{
    process producer, consumer;

    /* Set the seed */
    srand( (unsigned) time(NULL));

    ifstream data("/dfs/user/ashirdel/cs431/Csp.dat");

    int solution = 1;
    while (readSolution(data, producer, consumer))
    {
        cout << "\nSOLUTION " << solution++ << endl;
        int isMutualex=0, isDeadLock=0;
        for (int s=0; s<50;s++)
        {
            setVarDefaults(producer,consumer);
            cout << "RUN" << s+1 << "      " ;
            runsolution(producer, consumer, isMutualex, isDeadLock);
        }

        if (isMutualex)
            cout << "**** VIOLATE MUTUAL EXCLUSION ****" << endl;
        if (isDeadLock)

```

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        cout << "**** VIOLATE BOUNDED WAIT ****" << endl;
    if (!isMutualEx && !isDeadLock)
        cout << "**** CORRECT SOLUTION ****" << endl;

}

return 0;
}

int getRand()
{
    if ( rand() < RAND_MAX/2 )
        return 0;
    else
        return 1;
}

void setSolutionDefaults(process& producer, process& consumer)
{
    for (int c=0; c<50; c++)
    {
        strcpy(producer.ins[c].cond.var,"true");
        producer.ins[c].cond.set = 1;
        producer.ins[c].cond.equal = 1;
        strcpy(consumer.ins[c].cond.var,"true");
        consumer.ins[c].cond.set = 1;
        consumer.ins[c].cond.equal = 1;

        strcpy(producer.ins[c].cond2.var,"true");
        producer.ins[c].cond2.set = 1;
        producer.ins[c].cond2.equal = 1;
        strcpy(consumer.ins[c].cond2.var,"true");
        consumer.ins[c].cond2.set = 1;
        consumer.ins[c].cond2.equal = 1;

        producer.ins[c].andor = 0;
        consumer.ins[c].andor = 0;
    }
}

```

```

producer.our = 1;
producer.other = 2;

consumer.our = 2;
consumer.other = 1;

}

void setVarDefaults(process& producer, process& consumer)
{
    varTable[4].value = 3;
    varTable[5].value = 0;
    varTable[6].value = 0;
    varTable[7].value = 0;
    varTable[8].value = 1;
    varTable[9].value = 0;
}

int readSolution(istream& data, process& producer, process& consumer)
{
    char temp[64];
    char job[64];
    char cond[64];

    data.getline(temp, 64);

    if ( strcmp(temp, "end", 3) == 0)
        return 0;

    if ( strcmp(temp, "solution", 8) != 0)
    {
        cout << "error in file" << endl;
        exit(1);
    }

    setSolutionDefaults(producer,consumer);
    int ins = 0;
    while (1)
    {
        data.getline(temp, 64);

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if (strcmp(temp, "end",3) == 0)
    break;

char* addr = strrchr(temp, ',');
if (!addr)
{
    cout << "error in file, line = "<< temp << endl;
    exit(1);
}

strcpy(job, temp, (size_t) (addr - temp));
job[(addr - temp)] = 0;
strcpy(cond, (const char*) (addr + 1));

/* Pars JOBS */
if (strcmp(job, "lock", 4) == 0)
{
    strcpy(producer.ins[ins].job.var, "prod_lock");
    producer.ins[ins].job.set = 1;

    strcpy(consumer.ins[ins].job.var, "cons_lock");
    consumer.ins[ins].job.set = 1;
}
else if (strcmp(job, "ts", 4) == 0)
{
    strcpy(producer.ins[ins].job.var, "ts");
    producer.ins[ins].job.set = 1;

    strcpy(consumer.ins[ins].job.var, "ts");
    consumer.ins[ins].job.set = 1;
}
else if (strcmp(job, "cs", 2) == 0)
{
    strcpy(producer.ins[ins].job.var, "jump");
    producer.ins[ins].job.set = 0;

    strcpy(consumer.ins[ins].job.var, "jump");
    consumer.ins[ins].job.set = 0;

    ins++;
}

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```

strcpy(producer.ins[ins].job.var,"accu");
producer.ins[ins].job.set = 4;

strcpy(consumer.ins[ins].job.var,"accu");
consumer.ins[ins].job.set = 4;
ins++;

strcpy(producer.ins[ins].job.var,"accu");
producer.ins[ins].job.set = 2;

strcpy(consumer.ins[ins].job.var,"accu");
consumer.ins[ins].job.set = 3;
ins++;

strcpy(producer.ins[ins].job.var,"size");
producer.ins[ins].job.set = 5;

strcpy(consumer.ins[ins].job.var,"size");
consumer.ins[ins].job.set = 5;
}
else
{
char var[10];
char* varAddr = strrchr(job, '=');
if (!varAddr)
{
cout << "error in file, job = "<< job << endl;
exit(1);
}
strncpy(var, job, (size_t) (varAddr - job));
var[varAddr - job] = 0;

strcpy(producer.ins[ins].job.var,var);
strcpy(consumer.ins[ins].job.var,var);

int set;
if (strncmp((char*)(varAddr + 1), "our",3) == 0)
set = 6;
else

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if (strncmp((char*)(varAddr + 1), "other",5) == 0)
    set = 7;
else
    set = *((char*)(varAddr + 1)) - '0';
producer.ins[ins].job.set = set;
consumer.ins[ins].job.set = set;

varAddr = strrchr(var, '_');
if (varAddr)
{
    if (strncmp(((char*)(varAddr + 1)), "our",3) == 0)
    {
        varAddr[0] = '1';
        varAddr[1] = 0;
        strcpy(producer.ins[ins].job.var, var);

        varAddr[0] = '2';
        varAddr[1] = 0;
        strcpy(consumer.ins[ins].job.var, var);
    }

    if (strncmp(((char*)(varAddr + 1)), "other",5) == 0)
    {
        varAddr[0] = '2';
        varAddr[1] = 0;
        strcpy(producer.ins[ins].job.var, var);

        varAddr[0] = '1';
        varAddr[1] = 0;
        strcpy(consumer.ins[ins].job.var, var);
    }
}

}

/* Pars Conditions */
if (strncmp(cond, "1", 1) == 0)
{
    strcpy(producer.ins[ins].cond.var, "true");
    producer.ins[ins].cond.set = 1;
}

```



```

strcpy(consumer.ins[ins].cond.var,"true");
consumer.ins[ins].cond.set = 1;
}
else
{
int offset = 0;
char var[10];

char* varAddr = strchr(cond, '=');

if (!varAddr)
{
cout << "error in file, cond = " << cond << endl;
exit(1);
}

char* notEqual= strchr(cond, '!');

if (notEqual && (notEqual == (varAddr - 1)))
{
producer.ins[ins].cond.equal = 0;
consumer.ins[ins].cond.equal = 0;
offset = 1;
}

strncpy(var, cond, (size_t) (varAddr - cond));
var[varAddr - cond - offset] = 0;

strcpy(producer.ins[ins].cond.var,var);
strcpy(consumer.ins[ins].cond.var,var);

int set;
if (strcmp((char*)(varAddr + 1), "our",3) == 0)
set = 6;
else
if (strcmp((char*)(varAddr + 1), "other",5) == 0)
set = 7;
else
set = *((char*)(varAddr + 1)) - '0';

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```

producer.ins[ins].cond.set = set;
consumer.ins[ins].cond.set = set;

varAddr = strchr(var, '_');
if (varAddr)
{
    if (strcmp(((char*)(varAddr + 1)), "our", 3) == 0)
    {
        varAddr[0] = '1';
        varAddr[1] = 0;
        strcpy(producer.ins[ins].cond.var, var);

        varAddr[0] = '2';
        varAddr[1] = 0;
        strcpy(consumer.ins[ins].cond.var, var);
    }

    if (strcmp(((char*)(varAddr + 1)), "other", 5) == 0)
    {
        varAddr[0] = '2';
        varAddr[1] = 0;
        strcpy(producer.ins[ins].cond.var, var);

        varAddr[0] = '1';
        varAddr[1] = 0;
        strcpy(consumer.ins[ins].cond.var, var);
    }
}

char* andor = strrchr(cond, '|');
if (andor)
{
    consumer.ins[ins].andor = 1;
    producer.ins[ins].andor = 1;
}
else
{
    andor = strchr(cond, '&');

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```

}

if (andor)
{
    offset =0;
    char* cond2 = (char*) (andor + 1);
    char* varAddr = strchr(cond2, '=');

    if (!varAddr)
    {
        cout << "error in file, cond2 = "<< cond2 << endl;
        exit(1);
    }

    char* notEqual= strchr(cond2, '!');

    if (notEqual && (notEqual == (varAddr - 1)))
    {
        producer.ins[ins].cond2.equal = 0;
        consumer.ins[ins].cond2.equal = 0;
        offset = 1;
    }

    strncpy(var, cond2, (size_t) (varAddr - cond2));
    var[varAddr - cond2 - offset] = 0;

    strcpy(producer.ins[ins].cond2.var,var);
    strcpy(consumer.ins[ins].cond2.var,var);

    int set;
    if (strcmp((char*)(varAddr + 1), "our",3) == 0)
        set = 6;
    else
    if (strcmp((char*)(varAddr + 1), "other",5) == 0)
        set = 7;
    else
        set = *((char*)(varAddr + 1)) - '0';

    producer.ins[ins].cond2.set = set;
    consumer.ins[ins].cond2.set = set;

```

```

varAddr = strchr(var, '_');
if (varAddr)
{
    if (strncmp(((char*)(varAddr + 1)), "our", 3) == 0)
    {
        varAddr[0] = '1';
        varAddr[1] = 0;
        strcpy(producer.ins[ins].cond2.var, var);

        varAddr[0] = '2';
        varAddr[1] = 0;
        strcpy(consumer.ins[ins].cond2.var, var);
    }

    if (strncmp(((char*)(varAddr + 1)), "other", 5) == 0)
    {
        varAddr[0] = '2';
        varAddr[1] = 0;
        strcpy(producer.ins[ins].cond2.var, var);

        varAddr[0] = '1';
        varAddr[1] = 0;
        strcpy(consumer.ins[ins].cond2.var, var);
    }
}

}

    ins++;
}
producer.ins[ins].job.var[0] = NULL;
consumer.ins[ins].job.var[0] = NULL;
return 1;
}

int getVar(char* name)
{

```

```

int c=0;

do
{
    if (strncmp(varTable[c].varName, "end", 3) == 0)
        return -1;

    if (strcmp(name,varTable[c].varName) == 0)
        return varTable[c].value;
} while(++c);

return -1;
}

varTableStruct* getVarTable(char* name)
{
    int c=0;

    do
    {
        if (strncmp(varTable[c].varName, "end", 3) == 0)
            return NULL;

        if (strcmp(name,varTable[c].varName) == 0)
            return &varTable[c];
    } while (++c);

    return NULL;
}

void runsolution(process producer, process consumer,int& isMutualex,int& isDeadLock)
{
    int counter = 0;
    producer.pointer = consumer.pointer = 0;

    while ( (producer.pointer >=0 || consumer.pointer >=0) &&
            counter <= 1000)
    {
        if (getRand())
        {
            if (producer.pointer >=0)
            {

```

```

        runInstruction(producer.ins[producer.pointer],
            producer.pointer, producer);
        counter ++;
    }
}
else
{
    if (consumer.pointer >= 0)
    {
        runInstruction(consumer.ins[consumer.pointer],
            consumer.pointer, consumer);
        counter ++;
    }
}

if (counter >=1000)
    isDeadLock = 1;
else if (getVar("size") != 3)
    isMutualEx = 1;

cout << "SIZE = " << getVar("size") << "      "
    << "COUNTER = " << counter << endl;

}

void runInstruction(instruction ins, int& pointer, process proc)
{
    varTableStruct* tbl;

    if (ins.job.var[0] == 0)
    {
        pointer = -1;
        return;
    }

    int condition1 = 0 , condition2 = 0;

    if (ins.cond.equal == 1)

```

```

{
  if (ins.cond.set == 6 && getVar(ins.cond.var) == proc.our)
    condition1 =1;
  else if (ins.cond.set == 7 && getVar(ins.cond.var) == proc.other)
    condition1 =1;
  else if (getVar(ins.cond.var) == ins.cond.set)
    condition1 = 1;
}
else
{
  if (ins.cond.set == 6 && getVar(ins.cond.var) != proc.our)
    condition1 =1;
  else if (ins.cond.set == 7 && getVar(ins.cond.var) != proc.other)
    condition1 =1;
  else if ((ins.cond2.set <3) && (getVar(ins.cond.var) != ins.cond.set))
    condition1 = 1;
}

if (ins.cond2.equal == 1)
{
  if (ins.cond2.set == 6 && getVar(ins.cond2.var) == proc.our)
    condition2 =1;
  else if (ins.cond2.set == 7 && getVar(ins.cond2.var) == proc.other)
    condition2 =1;
  else if (getVar(ins.cond2.var) == ins.cond2.set)
    condition2= 1;
}
else
{
  if (ins.cond2.set == 6 && getVar(ins.cond2.var) != proc.our)
    condition2 =1;
  else if (ins.cond2.set == 7 && getVar(ins.cond2.var) != proc.other)
    condition2 =1;
  else if ( (ins.cond2.set <3) && (getVar(ins.cond2.var) != ins.cond2.set))
    condition2= 1;
}

if ( (ins.andor && (condition1 || condition2)) ||
    (!ins.andor && condition1 && condition2))
{

```

```

tbl = getVarTable(ins.job.var);

if (!tbl)
{
    cout << "error, job variable does not exist\n";
    exit(1);
}

if (ins.job.set == 2)
    tbl->value ++;
else if (ins.job.set == 3)
    tbl->value --;
else if (ins.job.set == 4)
    tbl->value = getVar("size");
else if (ins.job.set == 5)
    tbl->value = getVar("accu");
else if (ins.job.set == 6)
    tbl->value = proc.our;
else if (ins.job.set == 7)
    tbl->value = proc.other;
else
    tbl->value = ins.job.set;

if (strcmp(tbl->varName, "prod_lock") == 0 ||
    strcmp(tbl->varName, "cons_lock") == 0 ||
    strcmp(tbl->varName, "ts") == 0)
{
    pointer --;
}

}
else
if (strcmp(ins.job.var, "ts") == 0)
{
    tbl = getVarTable(ins.cond.var);
    if (!tbl)
    {
        cout << "error, job variable does not exist\n";

```



```

        exit(1);
    }
    tbl->value = ins.cond.set;
}

pointer ++;
}

```

```
// Data File. Csp.dat
```

```

solution 1
lock,flag=1
flag=1,1
cs,1
flag=0,1
end
solution 2
flag_our=1,1
lock,flag_other=1
cs,1
flag_our=0,1
end
solution 3
lock,flag_other=1
flag_our=1,1
cs,1
flag_our=0,1
end
solution 4
flag_our=1,1
lock,flag_other=1 &turn!=our
cs,1
turn=other,1
flag_our=0,1
end
solution 5
flag_our=1,1
turn=other,1
lock,flag_other=1 &turn!=our
cs,1
flag_our=0,1
end
solution 6
ts,flag=1
cs,1
flag=0,1
end
end

```